



Warcraft: Legends Vol. 2

Original Series Editor - Troy Lewter Original Managing Editor - Vv Nguven

Original Senior Designer - Louis Csontos

Original Graphic Designer - James Lee

Contributing Editor - Hyun Joo Kim

Layout and Lettering - Michael Paolilli

Creative Consultant - Michael Paolilli

Cover Artist - UDON with Saejin Oh

BI 177ARD ENTERTAINMENT

Senior Vice President, Story & Franchise Development - Chris Metzen

Director, Story and Creative Development - James Waugh

Lead Editor, Publishing - Robert Simpson

Senior Editor - Cate Garv

Producer - Jeffrey Wong

Story Consultation and Development - Micky Neilson

Art Director - Glenn Rane

Vice President, Global Consumer Products - Matt Beecher

Senior Manager, Global Licensing - Byron Parnell

Additional Development - Ben Brode, Sean Copeland, Samwise Didier,

Evelyn Fredericksen, Justin Parker, Charlotte

Racioppo, Bob Richardson, Sean Wang



gear.blizzard.com

©2016 Blizzard Entertainment, Inc. All rights reserved. World of Warcraft, Warcraft and Blizzard Entertainment are trademarks or registered trademarks of Blizzard Entertainment, Inc. in the U.S. and/or other countries. No portion of this book may be reproduced or transmitted

> This publication is a work of fiction. Any resemblance to actual events or locales or persons, living or dead, is entirely coincidental.

in any form or by any means without written permission from the copyright holders.

This book contains material originally published by TOKYOPOP Inc.

First Blizzard Entertainment printing: November 2016

ISBN: 978-0-9897001-5-3

10 9 8 7 6 5 4 3 2 1

Printed in China

WARCRAFT

LEGENDS





FEAR
BY RICHARD A. KNAAK & JAE-HWAN KIM

06

WARRIOR: DIVIDED
BY GRACE RANDOLPH & ERIE

28

MILES TO GO
BY DAN JOLLEY & ELISA KWON

74

FAMILY VALUES
BY AARON SPARROW & IN-BAE KIM

120





FEAR

WRITTEN BY RICHARD A. KNAAK

ART BY JAE-HWAN KIM

Editor: Troy Lewter
Contributing Editor: Hyun Joo Kim
Letterer: Michael Paolilli



STORY SO FAR

The undead walk the lands of Azeroth as rotting nightmares, creatures that are vicious and unyielding in their brutality. They are broken into two factions—the Forsaken (led by the Dark Lady Sylvanas Windrunner) and the Scourge (commanded by the Dark Lord of the Dead, the Lich King). For the living in Azeroth, to be born again undead is to be damned for all eternity.

Trag Highmountain, the courageous tauren who sacrificed his life in *Warcraft: Shadows of Ice*, finds himself reborn as one of the undead. However, Trag's form of undeath is unlike any other, as his mind struggles against the carnal bloodlust. His thoughts are clouded with visions of a foreboding place of ice and snow, his ears filled with the rancid whispers of the Lich King's urges to kill...

In his desperate search to understand the reasons and ramifications of his unnatural state, Trag sought out the tauren shaman Sulamm in hopes that he could restore his life. Sulamm agreed to help him, and together they journeyed to the Henge of the Earth Mother. Once there, Sulamm and Trag fell into a trance that was to return Trag back to his living state.

But alas, Sulamm's tongue was forked, as he betrayed Trag to Ornamm and his tauren kinsmen. Helpless and unaware in his trance, they carried Trag to a pit of fire and thrust him into it. With flames licking at his body, Trag's mysterious power enabled him to overcome the shaman's trance, a feat that should not have been possible. Trag leapt out of the pit, fighting his way through his would-be executioners and to freedom.

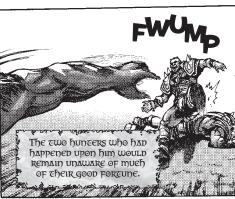
Trag returned to Sulamm, the one who betrayed him, his hands hungering for the shaman's neck...only to find Sulamm unable to awaken from his trance, as Trag's sudden burst of power imprisoned his mind for seemingly all eternity. Though Sulamm's fate was sealed, Trag's wasn't, as the search for the truth behind his state has just begun...

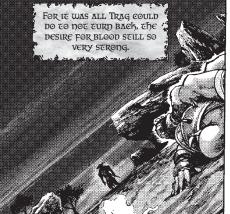


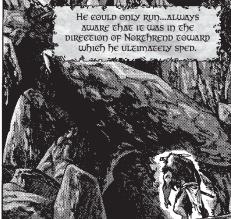
















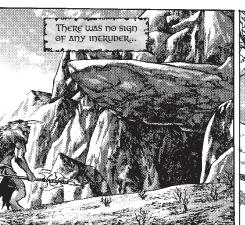


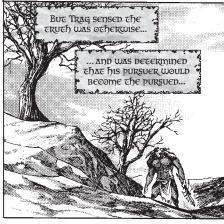


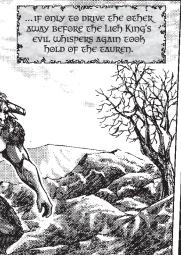




































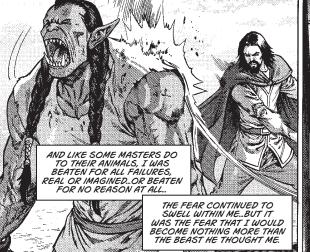


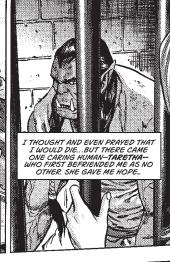




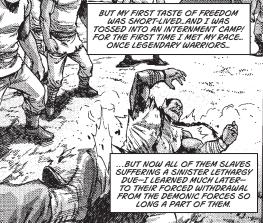






































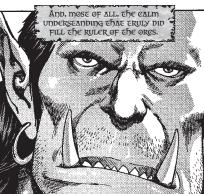






























CONTINUED IN NEXT VOLUME

OUTCOME...TRAG WOULD NOW FACE his fate...



WARRIOR: DIVIDED

WRITTEN BY GRACE RANDOLPH

PENCILS BY ERIE
BACKGROUNDS BY LINCE
LAYOUTS & CHARACTER DESIGNS
BY YOUNG-OH KIM
INKS BY ERIE & LINCE
TONES BY LINCY CHAN

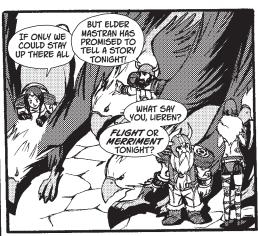
EDITOR: TROY LEWTER

CONTRIBUTING EDITORS: HYUN JOO KIM & TIM BEEDLE
RETOUCH ARTIST & LETTERER: MICHAEL PAOLILLI



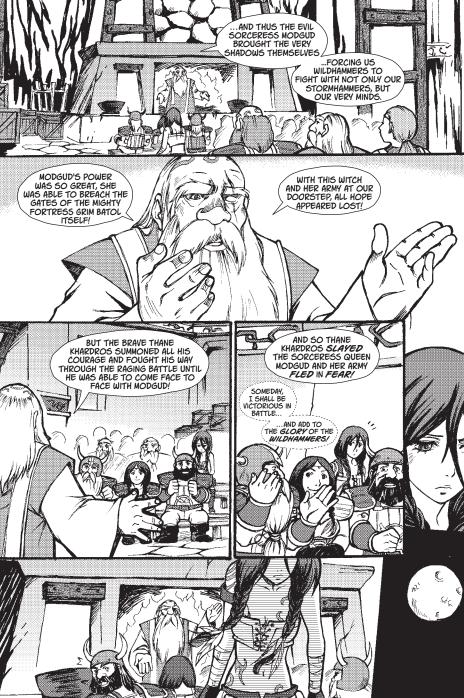














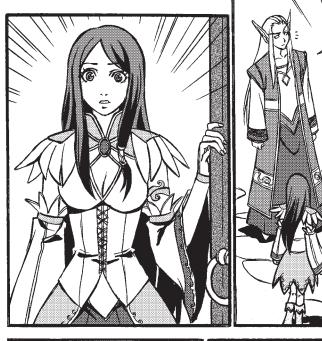






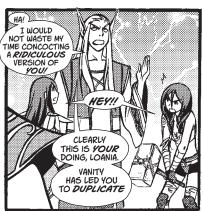


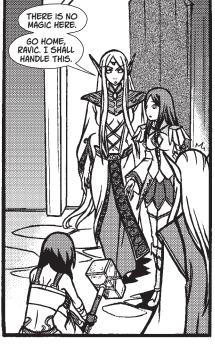






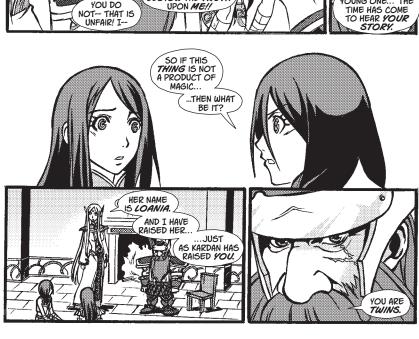


















THE HORDE.



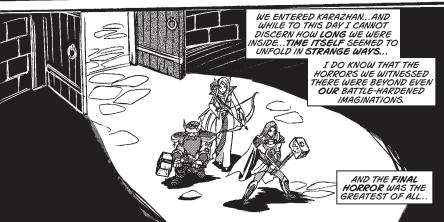










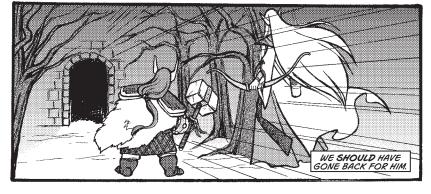






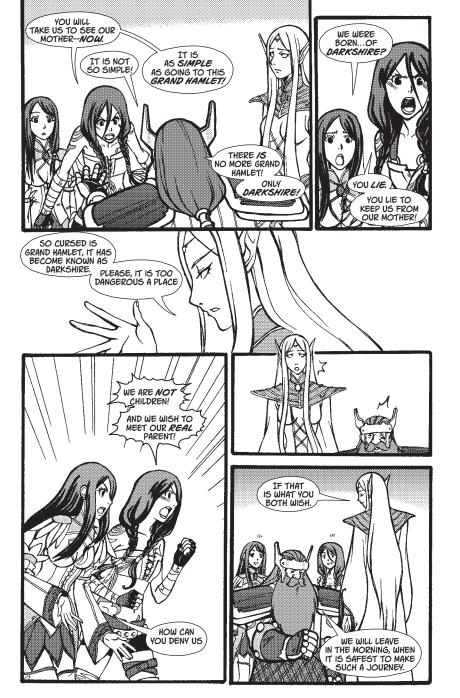


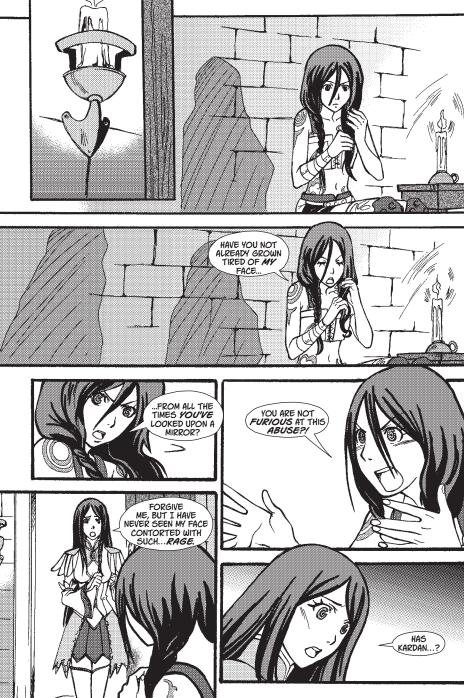


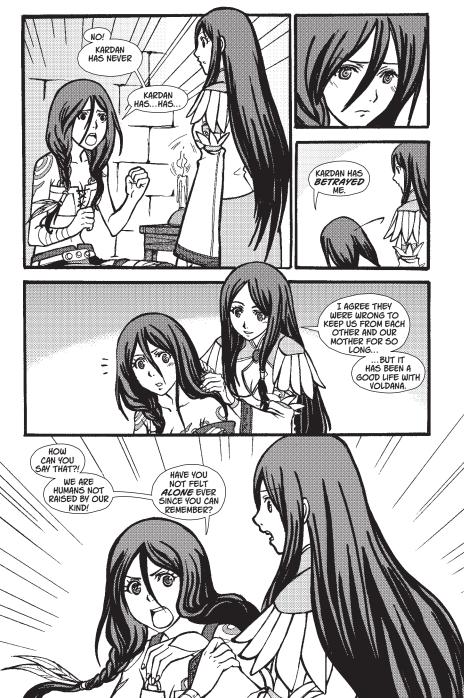




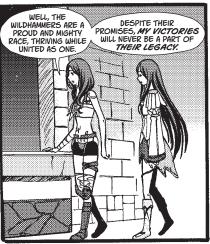




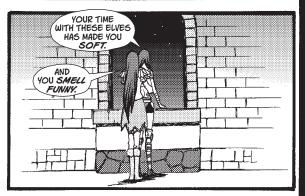








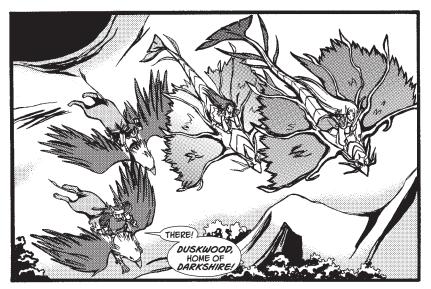






TOMORROW... WE MEET OUR









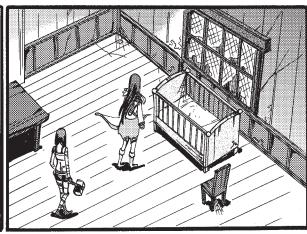




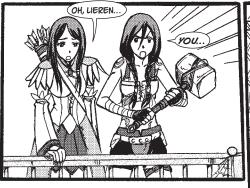










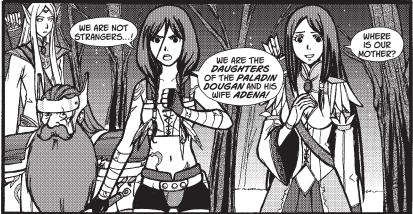


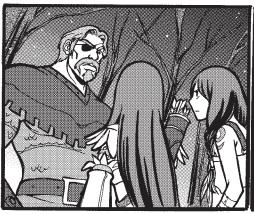




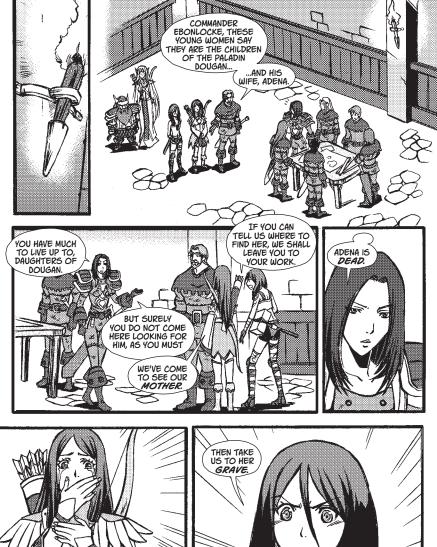






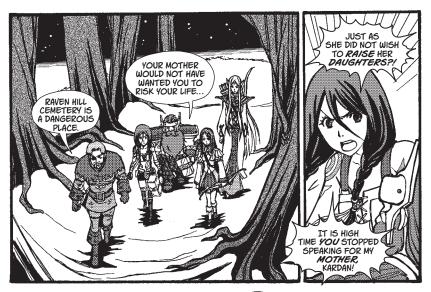




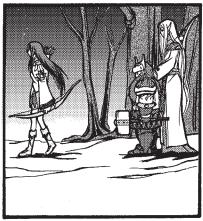


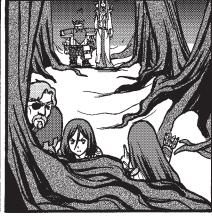














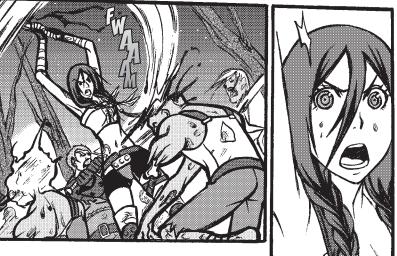




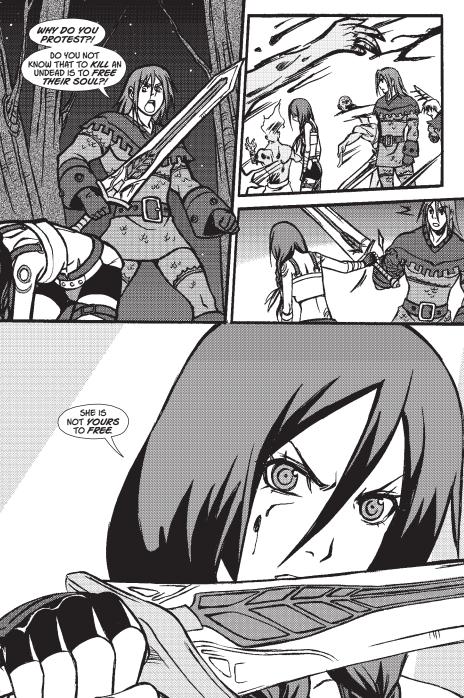










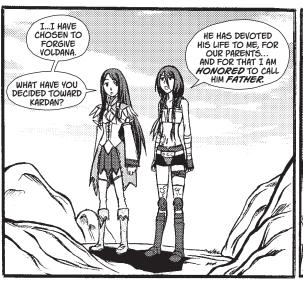


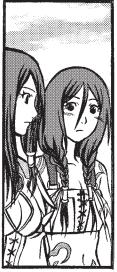


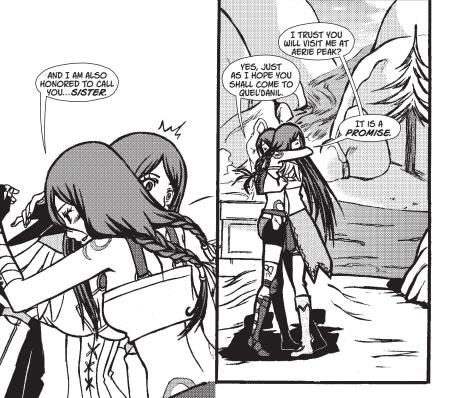


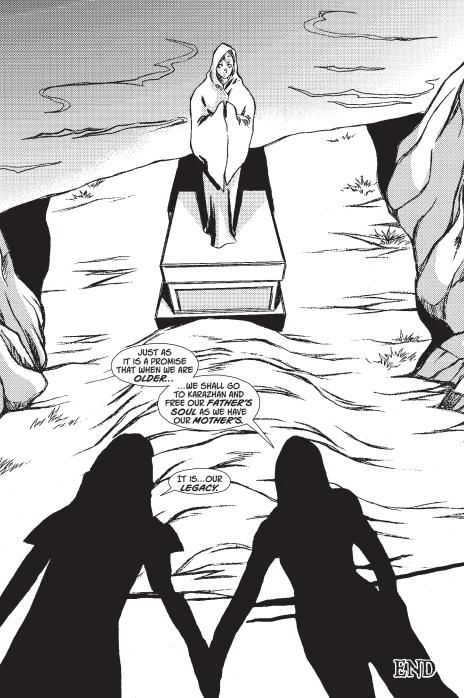














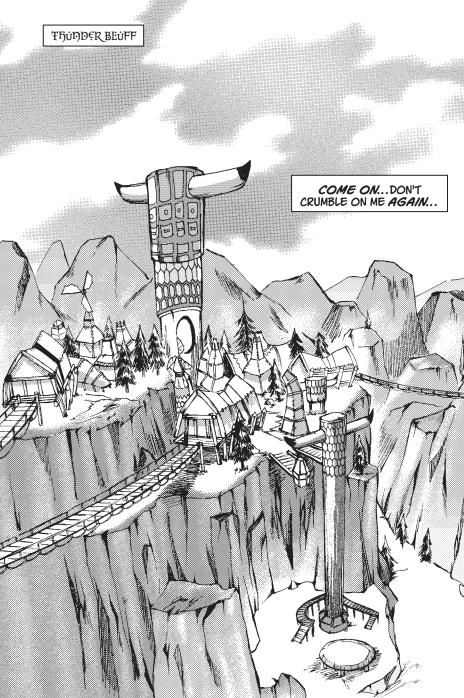
MILES TO GO

WRITTEN BY DAN JOLLEY

PENCILS & INKS BY ELISA KWON TONES BY MARLON ILAGAN

> Editor: Troy Lewter Letterer: Michael Paolilli









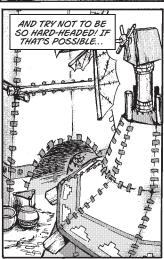














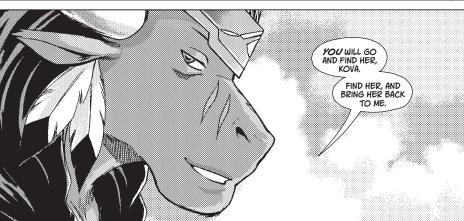
















































COREBENDER.





OF ALL THE

RIDICULOUS







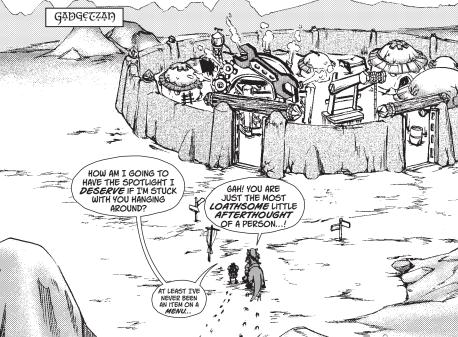


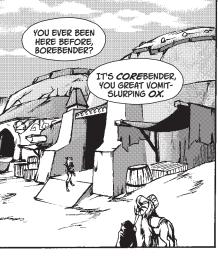




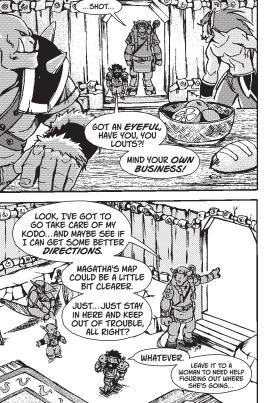
































































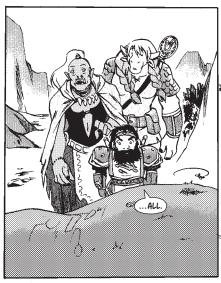


















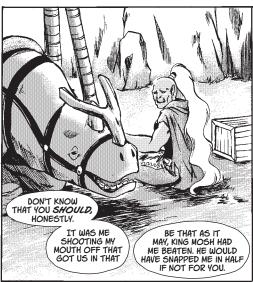








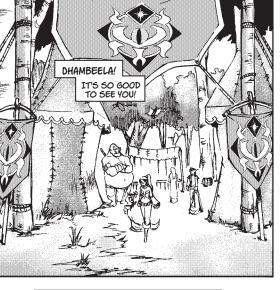




















...WHEN IT'S THE HELP OF A FRIEND.





FAMILY VALUES

WRITTEN BY AARON SPARROW

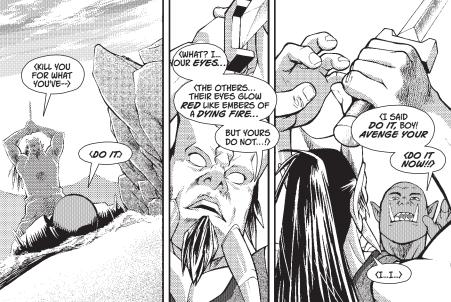
PENCILS BY IN-BAE KIM
INKS BY IN-BAE KIM & MI-JIN BAE
TONES BY JAN MICHAEL ALDEGUER

EDITOR: TROY LEWTER
CONTRIBUTING EDITOR: HYUN JOO KIM
LETTERER: MICHAEL PAOLILII

















NOW TAKE UP YOUR WEAPON AND GET TO THE TASK AT HAND!



I KNOW YOUR HEART BURNS FOR GREATER SPORT, JARUK...AS DOES MINE.

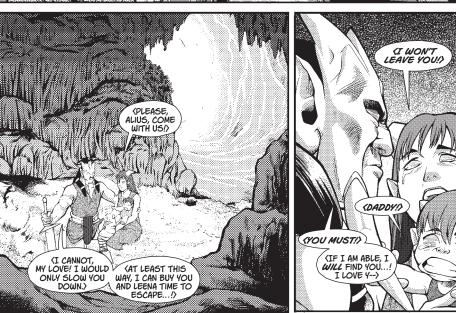
WE MAY YET FIND IT,
AND PERHAPS IN GLORIOUS
BATTLE YOU MIGHT REKINDLE
YOUR CONNECTION TO
THE ELEMENTS. BUT
UNTIL THEN...

















































































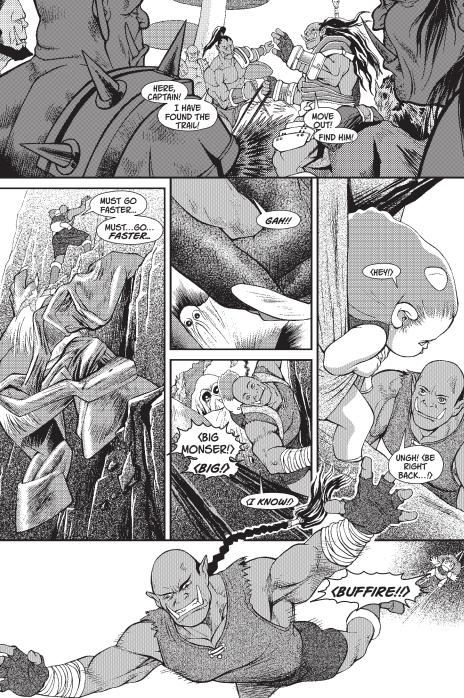






































AND SO IT CAME TO PASS THAT I, A RENEGADE ORC, AND SHE, AN ORPHANED DRAENE! FOUNDLING, BECAME THE MOST UNLIKELY THING IMAGINABLE...A FAMILY.

































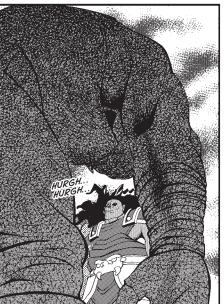




























ABOUT THE WRITERS

RICHARD A. KNAAK

Richard A. Knaak is the New York Times bestselling fantasy author of 27 novels and over a dozen short pieces, including *The Legend of Huma, Night of Blood* for Dragonlance and the *War of the Ancients* trilogy for Warcraft. In addition to the TOKYOPOP series *Warcraft: The Sunwell Trilogy,* he is the author of its forthcoming sequel trilogy, *Warcraft: Dragons of Outland.* To find out more about Richard's projects, visit his website at www.sff.net/people/knaak.

GRACE RANDOLPH

Grace Randolph is a comedic actor and writer born and raised in New York City. Her previous writing credits include *Justice League Unlimited #41* for DC Comics and *Nemesis: Who Me?* for TOKYOPOP's Pilot Program. She also has an upcoming manga adaptation of Meg Cabot's *Jinx*, as well as "Newsworthy," a short story in TOKYOPOP's *StarCraft: Frontline* Volume 2. Outside of comics, Grace is the host/writer/producer of the webshow *Rev*YOU, which can be seen on YouTube and NBC/Bravo's *Television Without Pity* website. Grace also studies at the Upright Citizens Brigade Theatre (UCB) where she has written, performed and produced the shows "Situation: Awkward" and "Igor On Strike."

DAN JOLLEY

Dan Jolley is the author of several books for TOKYOPOP, including the young adult novel, *Alex Unlimited*, and the first trilogy of the bestselling Warriors manga, *Warriors: The Lost Warrior*. Dan also authored "How to Win Friends," a short story for *Warcraft: Legends* Volume 1. Much more information about Dan can be found at his website, www.danjolley.com.

AARON SPARROW

When not traveling abroad to explore the dark continent, race Italian sports cars and attend rare fedora conventions, Aaron Sparrow occasionally writes English adaptations for TOKOYOPOP, such as *King Of Thorn* and *Devil May Cry 3*. He once killed a man "just to watch him die" but was distracted at the last moment by a pretty butterfly and had to kill a second man shortly thereafter. A senseless waste, really...especially considering the second guy held on so long that Aaron fell asleep and missed his death as well. Aaron is currently looking over applicants for victim #3.

ABOUT THE ARTISTS

JAE-HWAN KIM

Born in 1971 in Korea, Jae-Hwan Kim's best-known manga works include *Rainbow*, *Combat Metal HeMoSoo* and *King of Hell*, an ongoing series currently published by TOKYOPOP. Along with being the creator of *War Angels* for TOKYOPOP, Jae-Hwan is also the artist for TOKYOPOP's *Warcraft: The Sunwell Trilogy*, as well as its sequel trilogy, *Warcraft: Dragons of Outland*, which will be available in 2009. Jae-Hwan is also the artist for Richard Knaak's four-part short story featured in *Warcraft: Legends*, an anthology series also from TOKYOPOP.

ERIE

Erica "Erie" Horita first became an artistic success in Brazil where she lived for several years before joining Glass House Graphics Inc. Erie-chan recently moved back to her native Japan with her family, where she is able to feed her passion for manga, anime and games. *Ethora*, her first comic book mini-series was a resounding success, and led to other career opportunities, such as *Warcraft: Legends* Volume 2 from TOKYOPOP.

ELISA KWON

Elisa Kwon was born in Masan, South Korea and moved to Brazil when she was two years old. She has since graduated from Sao Paulo University with a degree in Visual Arts. Besides creating manga art, Elisa has also worked on 2D animated motion pictures. In Brazil Elisa collaborated with friends on a manga project named *Mercenário*\$, and in 2007 she joined Glass House Graphics Inc., which led to her inking the manga *Vampire Kisses* Volumes 2 & 3 for TOKYOPOP, as well as being the artist for the

TOKYOPOP pilot Nemesis: Who Me?. She is a huge Warcraft fan and is honored to

IN-BAE KIM

In-Bae made his Korean manga debut in 1998 with *Tong-hwa-joong* (On the Phone). He followed that with several webzine manga shorts including "Film Ggengin Nar" (The Day I Blacked Out Drinking) and "Call Me." His serialized manga, "Bbuggoogi" (Cuckoo Bird), has been featured in several newspapers. *Warcraft: Legends* Volume 2 marks his American manga debut.

BASED ON THE BESTSELLING VIDEO GAME



Continuing on the trail blazed by the bestselling *Warcraft: Legends* Volume 1 is this next installment of thrilling stories set in the Warcraft® universe.

FEAR

From Richard Knaak and Jae-Hwan Kim (Warcraft: The Sunwell Trilogy) comes part two in the ongoing saga of Trag Highmountain, the heroic tauren reborn as one of the undead. As Trag desperately tries to fight against the Lich King's will, an unexpected encounter with Thrall, liberator of the orcs, begins in violence...but ends with enlightenment.

WARRIOR: DIVIDED

Lieren, an orphaned human girl raised by Wildhammer dwarves, longs to find her birth parents. But when she discovers she has a twin sister named Loania who was raised by high elves, it thrusts the two on a journey of discovery that ends with a gruesome family reunion...

MILES TO GO

Kova Broadhorn is a young tauren shaman sent on a dangerous mission to find a reclusive orc seer. But much to her chagrin, she won't be adventuring alone, as a cocky gnome warrior named Miles Corebender joins her on her quest. The reluctant partners will have to work together to defeat harpies, a villainous rogue and even King Mosh himself...if they don't kill each other first.

FAMILY VALUES

Jaruk Bloodfyre is a noble ore caught in the middle of the slaughter of the draenei on Draenor—a campaign of bloodlust led by his very own brother J'argg. Jaruk suffers in silence as the draenei body count grows around him...but that all changes when he saves a little draenei girl named Leena—and the battle that follows pits brother against brother, where the stakes are not just Leena's life, but Jaruk's very soul.



For more great Blizzard merchandise, visit:





© 2016 Blizzard Entertainment, Inc. All Rights Reserved. PRINTED IN CHINA